**Level 4/5 Group 14 – week 1 –**

**Date and time of meeting/ duration**

* 07/02/2018 – 2.30 – 4.45 1h 45m

**Who attended?**

* Ethan Ward
* Mircea Lazar
* Petrut Vasile
* Toby White

**Topic**

* Discussed ways in which to respond to the feedback we were given in the meetings
* Tasks that are needed to achieve the problems identified from the feedback

**Notes/Ideas from this meeting**

Look into Phones people are using and the average phone screen size of the phones.

Look into the phones that people are using at certain ages.

Research games that are like our idea and what you do in them (mechanics).

IF any games are found that are similar think of ways our game will be different than those (why would someone play our game over their one).

Think about mechanics that can be placed into the middle of the game, not just trying to kill each other but maybe trying to beat the others by collecting items.

Why our demographic, and what theme would fit into them.

Need to make a prototype for the ideas that we will finalize on Friday.

**Meetings before Wednesday?**

Meeting on Friday at 10.30 to go over